



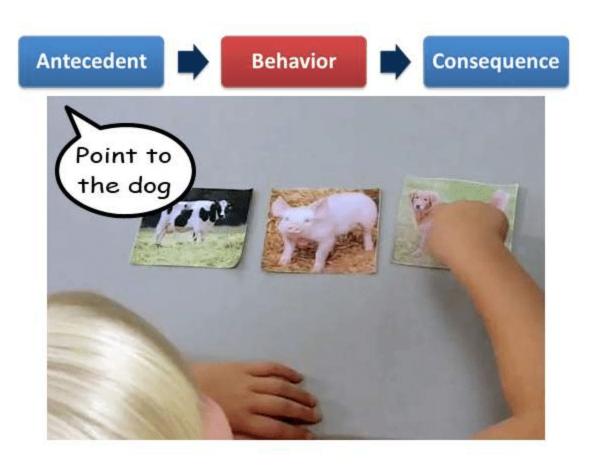
This lesson distinguishes between correct and incorrect responding, and provides examples of common errors made by learners.

- Correct Response
- **Example of Correct Response**
- Example of Error
- **Example of Scrolling**
- **Example of Selecting Multiple Pictures**
- **Example of Responding Too Quickly**
- **Example of Responding Too Slowly**
- **Example of Disruptive Behavior**
- Practice Identifying the Type of Response

Correct Response

00:16

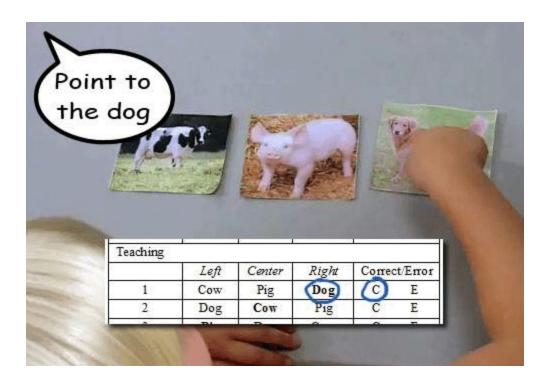
The goal of instruction is called the **correct response**. It is the only response that you want to see after you give an instruction. When teaching listener responding, a correct response is counted when the learner selects the card that corresponds with the instruction. The correct response **MUST** occur within 3 seconds of the instruction.



Example of Correct Response

00:19

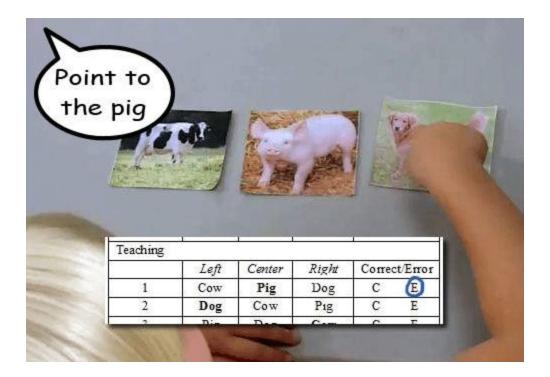
Refer to the data sheet before each trial. When setting up the trial, the bold word is the target, so pointing to its corresponding picture would be the correct response. For example, in teaching trial 1 "Dog" is the bold word so pointing to the picture of the dog is the correct response. The instructor should circle the word "Dog" and "C" for correct.



Example of Error

00:18

An error is anything that the learner does that is **NOT** the correct response. For any type of error, the instructor should circle the "E" for error. Many different errors can occur. One common error is selecting the wrong picture for the instruction.



Example of Scrolling



One common error is **scrolling**. Scrolling is when the learner touches the wrong picture, but then quickly selects the correct picture. This is an error because the goal is for the learner to immediately select only the correct picture.

Example of Selecting Multiple Pictures



Another common error is **selecting multiple pictures** at once.

Example of Responding Too Quickly



Responding too quickly, such as before the instruction is completed, is also an error.

Example of Responding Too Slowly



Slow responding, or not responding within 3 seconds of the instruction, is also an error.

Example of Disruptive Behavior



Finally, **disruptive behavior** like swiping or throwing pictures is also considered an error.

Practice Identifying the Type of Response

Review

- A correct response is counted when the learner selects the card that corresponds with the instruction. The correct response MUST occur within 3 seconds of the instruction.

 An error is anything that the learner does that is NOT the correct response.

 Circle the letter "C" on the data sheet for a correct response and circle the letter "E" for an error.

 Common errors include:
 - Selecting the wrong picture
 - Scrolling (touching the wrong picture then touching the right picture)
 - Selecting multiple pictures at once
 - Responding too quickly (before the instruction is finished)
 - Responding too slowly (not responding within 3 seconds of the instruction)
 - Disruptive behavior